Code: 211304

## B.Tech 3rd Semester Exam., 2014

## NUMERICAL METHODS AND COMPUTATIONAL TECHNIQUE

Time: 3 hours

Full Marks: 70

## Instructions:

- (i) All questions carry equal marks.
- (ii) There are **NINE** questions in this paper.
- (iii) Attempt FIVE questions in all.
- (iv) Question No. 1 is compulsory.
- 1. Fill in the blanks/Choose the correct answer of any seven of the following.
  - (a) are used to convert the low-level programs into accuine codes/language.
  - (b) Multiplication and division operation can perform with pointer.
    - (i) Tice
    - fü l'aise
  - (c) What do you call a constructor that takes no arguments?
    - (i) Copy constructor
    - (ii) Parameterized constructor
    - (iii) Default constructor
    - (iv) Distructor

(Turn Over)

- (d) Count in Cit is a/an
  - (i) object
  - (n) class
  - (m) function
  - (w) header file
- (c) is represented by =
- (f) In Newton-Raphson method, the error at any stage is proportional to the —— of the error in the previous stage.
- (g) Error in Simpon's rule is of order ----.
- (h) Solutions of simple aneous non-linear equations can be obtained using
  - (i) the method of iteration
  - (ii) Newton-Kaphson method
  - (iii) Nor of the above
- (i)  $n^{*}$ 1. difference of a polynomial of degree n is
  - (ii) zero
  - (ii) +ve
  - (iii) -ve
  - (iv) constant

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- (j) In the case of bisection method, the order of convergence is
  - (i) linear

(ii) quadratic

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- (iii) cubic
- (iv) 1.856
- 2. (a) What is flowchart? Discuss this with symbols and give one example.
  - (b) Draw the block diagram of a computer and explain the working of sonslators.
- 3). (a) Write a program ir. C++/C to generate a series of Armstrong numbers from 100-500 (a number is Armstrong if sum of the cube of the digital is equal to the number).
  - (b) Vite a program in C++/C to convert a decimal number to binary number.
  - 4. (a) Explain the concept of sorting. What is the difference between internal sorting and external sorting? Give the name of internal sorting techniques (five).

(b) Discuss iterative control statements of C programing with syntax.

- (a) Find the real root of the equation  $f(x) = x^3 x 1 = 0$  by bisection method up to 5th approximation.
  - (b) Find a real root of the equation  $x^6 x^4 x^3 1$  using the method of false position up to four decimal places.
- (a) Find the inverse of the matrix using Gauss elimination method

$$\begin{bmatrix} 4 & 1 & 2 \\ 2 & 3 & -1 \\ 1 & -2 & 2 \end{bmatrix}$$

- (b) Find the real root of the equation  $\log x \cos x = 0$  by Newton-Raphson method.
- 7. (a) Write an algorithm of Jacobi iteration method.
  - (b) Diccuss Gauss-Seidel method of iteration.
- (a) Compute the value of f(x) for x = 2.5 from the table

$$x$$
: 1 2 3 4  $f(x)$ : 1 8 ,27 64

using Lagrange's interpolation method.

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## (5) akubihar.com

- (b) Explain trapezoidal rule and error estimation in it.
- 9. (a) Discuss Euler's method.
  - (b) Explain Runge-Kutta method of 4th order.

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